

# Hope E. Moore

Interactive Media Artist

(740) 601-1705

[hopemoore@gmail.com](mailto:hopemoore@gmail.com)

[www.hopemoore.com](http://www.hopemoore.com)

---

## EDUCATION

---

### Ohio University

Master of Fine Arts in Communication Media Arts 2021  
Focus in Digital Games and Animation, VR/AR, Instructional Design  
Museum Studies Certificate 2020

### Ohio State University

Bachelor of Arts in Journalism 2009

### Columbus State Community College

Computer Information Technology: Software Development Certificate 2014  
Associate of Applied Science in IMMT: Digital/Audio Video Production 2006  
Associate of Applied Science in Interactive Multimedia Technology 2004  
Secondary focus in Digital Photography

---

## RELEVANT WORK EXPERIENCE

---

**Graduate Teaching Assistant (Instructor of Record)** Athens, OH 08/2019 - 05/2021  
Ohio University

**Virtual Reality/Augmented Reality Developer** Athens, OH 05/2018 - 06/2019  
Games Research & Immersive Design (GRID) Lab

**Instructional Designer** Athens, OH 12/2013 - 02/2018  
Ohio University

**Instructional Technologist/Web Developer** Columbus, OH 01/2010 - 11/2013  
Columbus State Community College

**Digital Media Intern** Columbus, OH 04/2009 - 06/2009  
10TV/WBNS/Ohio News Network

**Multimedia Editor/Photographer** Columbus, OH 11/2007 - 03/2009  
Ohio State Lantern  
Mentored 25 journalism students per quarter

---

## TEACHING

---

### Instructor of Record

Coding for Creatives Computer Science Undergraduates

### Teaching Assistant

Visual Storytelling Media Design Undergraduates  
Media and the Creative Process Media Design Undergraduates

### Facilitator

Facilitating Online Learning: The Basics Online Teaching Graduates

### Designed and Presented Workshops

Designing in the Third Dimension Unity Ages 10-18  
Game Design and Unity Unity Ages 10-18  
Accessibility on the Classroom Universal Design University Professors  
Let's Talk About Magic Online Lectures University Professors  
Best Practices for Developing Online Classes Online Teaching University Professors  
Photography Basics Photography Ages 8-13

---

## CONFERENCE PRESENTATIONS

---

**Hacking the Brain with Games** 2018  
GDEX 2018

**Technology and Physical Education: Utilizing Coach's Eye to improve students' skill-related physical performance** 2017  
Presented with Dr. Hyun-Ju Oh  
OAHPERD Conference 2017

**Using Player Types to Enhance Motivation in the Classroom** 2017  
Educational Technology Conference 2017

**Teaching in the Space-Time Continuum: Ubiquitous Learning in Three Course-Spaces** 2016  
Presented with T.J. Cyders, Matthew Dingo, Audra Hilterbran, and Eric Williams  
Innovate! 2016

**Creating Narratives** 2016  
2016 Playful Learning Summit

**Filling the Gap Between Higher Education and Needs in the Workforce** 2015  
Presented with Candi Morris  
OHECC 2015

---

## EXHIBITIONS AND SHOWS

---

<b>Practical Time Travel: The Ridges</b> MFA Thesis - Virtual reality experience Using Blender, Substance Painter, Unity, C#, and SteamVR	2021
<b>Janus: There's More to What You See</b> In collaboration with the 2019-2020 Museum Studies cohort Ohio University's Merging Concepts Virtual museum exhibition Using HTML, CSS, JavaScript, jQuery, and Webflow	2020
<b>Tuning Out the Interference</b> In collaboration with Dr. Geoff Dabelko and Dr. Matthew deTar Open OHIO's <i>Horizons of Interference</i> Interactive artwork Using Arduino, TouchDesigner, and Python	2020
<b>Rememblocks VR Exhibit</b> The Digital Sideshow Virtual reality game Using Unity, C#, and SteamVR	2020
<b>Sibyl</b> as Assistant Projection Designer Ohio University College of Fine Arts Playwright's Festival Live interactive theater projection Using Autodesk Maya, TouchDesigner, and Microsoft Kinect	2019
<b>Dancing Colors</b> Ohio University Student Research and Creative Expo Awarded Second Place among Media Graduates Collaborative projected augmented reality experience Using TouchDesigner, Microsoft Kinect, and Python	2019
<b>Music [Sticky] Notes</b> Toronto Kids Digital Festival Inclusive Science Day by Ohio Valley Museum of Discovery Augmented physical reality experience Using TouchDesigner and Python	2019, 2020
<b>Turbulent Minds</b> In collaboration with Dr. Brett Peters Open OHIO's <i>Navigating Turbulence</i> Series of interactive art pieces Using Unity, C#, TouchDesigner, and Python	2019

---

## EVENT CONTRIBUTION AND COORDINATION

---

### **Design Studio for Blended and Online Courses**

Coordinator/Host/Producer (synchronous blended) 2018

Co-coordinator/Co-host/Presenter (in-person) 2016-2017

Week-long, full-day studio for a group of 12 Ohio University faculty members featuring guest speakers and one-on-one mentoring

### **Blackboard Day**

2014

Co-coordinator

Full-day conference for Ohio University faculty

---

## LEADERSHIP

---

### ***The Lantern* Multimedia Editor**

2008-2009

Ohio State University's student newspaper

Coordinated a staff of two assistant editors

Mentored 25 journalism students per quarter

### **Senior Student Ambassador**

2006-2007

Coordinated and trained 11 junior members of the

CSCC Student Ambassador Leadership Program

### ***Cougar News* Editor-in-Chief**

2006-2007

Columbus State's student newspaper

Coordinated more than 30 writers, photographers, and designers

Circulation of 5,000 publications weekly

---

## COMMUNITY SERVICE

---

### **Ohio Valley Museum of Discovery/WOUB Learning Lab**

2018-2020

Mentor at Discovery Lab, Discovery Lab Jr., Athens Makers and other various events

### **Serious Play Conference**

2016-present

Photographer, graphic designer, virtual conference tech support, and general assistance

### **FIRST LEGO League**

2005, 2012-2014

Judge/General Volunteer

### **Thunderbird Acres Neighborhood Association**

2006

Photography Instructor for Summer Journalism Corps Program

**CSCC Student Ambassador Leadership Program partners**  
Volunteered for over 60 events for 20 local organizations

2005-2007

---

## AWARDS

---

<b>2nd Place Media Arts &amp; Studies Graduate Level</b> Ohio University Student Research & Creative Expo	2019
<b>Outstanding Woman Student Leader</b> CSCC Women Student Leadership Awards	2006

---

## CREATIVE ACTIVITY

---

<b>100 Days of Shaders and Textures</b> Explored creating digital shaders, textures, lighting, and environmental effects Using GLSL, ShaderToy, ShaderGraph, Unity (Universal and High Definition render pipelines), Unreal Engine, TouchDesigner, Substance Painter, Substance Designer, Substance Alchemist, Python, C#, Processing, p5.js, Three.JS	100 Day Project	2020
<b>“Hallucinations”</b> by Murname Tribe Videographer	Music Video	2013
<b>“Relapse”</b> Directed by Jim Petty Videographer, Production Assistant	Short Film	2006
<b>“Cause and Effect”</b> by Ordinary Peoples Director, Writer, Videographer, Editor	Music Video	2005
<b>“Love Glistens”</b> by sethDavid Director, Writer, Videographer, Editor	Music Video	2005